

STEAM

Are you the type of person who'd rather be running the production, instead of being on the stage?

The Entertainment Engineering Pathway may be for you!

Entertainment Engineering

Students will learn techniques used by industry professionals through a projectbased approach to instruction which incorporates direct experiences with technical theater skills and professionals. Key areas of instruction and experience include: elements of design; set design/dressing and construction; wardrobe and costume design and production; audio and lighting design and implementation; production, stage and front of house management; analysis of technical requirements.

Career Opportunities (Per Year)

- Set Design and Construction Technician - \$44,983
- Lighting Design Engineer - \$89,940
- Audio and Sound Engineer - \$59,040
- Theater Production Manager- \$77,537



LEARN MORE!

Scan code or visit
[SyracuseCitySchools.com/CTE](https://www.syracusecityschools.com/CTE)
Questions? (315) 435-4964